# Game Violations™

Call of Duty 2

# Server Guide



**User guide version 5.1**
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# 1. Introduction

Congratulations on your download of the GV script package, which contains everything you need to set your server to stream to the Game-Violations repository. The enclosed configuration files will enable your game server to stream the Punkbuster logfiles to be checked for violations and PB kicks. The PB logs from all the servers will be parsed daily and cheat entries will be posted on the Game-Violations Website under the following address: http://www.game-violations.org

Gameservers on which Partner League matches are played MUST be streaming to the GV PB Repository for the full duration of the war. This will help prevent cases of freelancing and will result in resolving conflicts faster. If there is a cheating incident during a Partner League war the Admin can access the repository server, verify the entry and forfeit the match before needing to waiting for GV to publish the ban.

# 2. Installation

There are 2 methods you can use to set your server to stream to the GV repository:
– FTP Method
– RCON Method

**!! IMPORTANT !!**

Before proceeding with the installation you should check your **main** and **PB** folders on your server FTP for any old streaming scripts. If you see a GV folder, war.cfg, public.cfg, pbsvuser.cfg, pbsv.cfg, pbsvlog.cfg & pbucon.use, please delete them as these may interfere with GV streaming.

## *2.1 How to setup streaming using the withFTP Method*

**Step-by-step guide**:
(1) Place the files from the PB folder in the streampack into the PB folder on your FTP.
*(To find out the correct PB folder, type /rcon pb_sv_homepath in your game console whilst signed in with rcon – or use the rcon console in HLSW).*
(2) Open COD2 and connect to your server.
(3) Extend your game console & login by typing ***/rcon login <rconpassword>***
(4) Issue a Punkbuster restart command (pb_sv_restart) to clear the server memory of any existing settings and to load the new scripts.
(5) Choose which league script you want to run by issuing a load command (FE: pb_sv_load CB.cfg for ClanBase settings)

Your server should now be streaming to the GV PB repository!
Please see chapter “Testing” for verification that your server is streaming.

## *2.2 How to setup streaming without FTP access*

In some cases you might not have been supplied with FTP access to your game server. No worries, it‘s easy enough to make the server stream by using RCON commands. If you use this option you need to copy the files into your local game folder on your own PC. Use only the content from the **“withoutFTP”** folder
**Step-by-step guide:**
(1) Open the folder “withoutFTP”
(2) Navigate to the Activision/cod2/main folder on your own PC and place the GV Folder from the “withoutFTP” folder into main.
(3) Open COD2 and connect to your server
(4) Login by typing /rcon login <loginpassword>
(5) Extend your console and type /exec GV/war.cfg. This will set your server to stream to GV
(6) When the script is finished it will advise you to execute the pbsvuser.cfg
(7) Load the pbsvuser.cfg by typing into your console /rcon exec GV/pbsvuser.cfg
(8) When the file checks have finished loading your map will restart.
(9) Now your server is streaming.

**Please Note: (when using the “withoutFTP” method)**

- Do not restart punkbuster or you will lose all the settings you have just loaded!
- Do not close your console or minimize your game whilst the scripts are loading or the settings will not load correctly!

- We recommend that you exec the rcon scripts each time you want to play on your server. This ensures that you have the best possible protection every time you play.

## 3. Is your Server Streaming?

When logged in with rcon type in your console /rcon pb_sv_logaddr. The correct response from the server should be:
^3CB|GV Punkbuster Server^7: pb_sv_logaddr = 85.25.150.55
*If there is no response either the scripts haven't loaded correctly/are in the wrong place or PB is not enabled.*

There are 2 ways to verify if the server is streaming:

- Join #game-violations on IRC: Quakenet. In the channel type "!stream cod2 serverip:port"
- Visit our Website: http://www.game-violations.org/gv_serverstatus_check.php and select COD2 as game. Enter the serverip:port in the text field and press the "Search" button.

## 4. Troubleshooting

● My server is not streaming. What can I do?
-Check if the files have been placed in the correct folder!
● The execution command /exec is not working!
-Make sure you are logged into your server with rcon
● I dont get any return if i type /rcon pb_sv_logaddr
***- Make sure punkbuster is ON!***

## 5. Support

If you have problems with setting up your server to the GV stream OR you want to report Bugs:
● Visit the CoD2 Help Forum
● Join one of our IRC Channels #Game-violations or #support.game.violations
● Join our Teamspeak
● Contact GV Technical Support

## 6. Glossary

FTP – File Transfer Protocol
See http://en.wikipedia.org/wiki/Ftp
RCON – Remote Console
See http://anarchyrules.co.uk/cod2/server%20commands.html
ZIP – File format for compressing archives
See http://en.wikipedia.org/wiki/ZIP_%28file_format%29
IRC – Internet Relay Chat
See http://en.wikipedia.org/wiki/Internet_Relay_Chat